

## ABSTRACT

Low student learning outcomes are caused by the use of monotonous learning models which cause boredom and students are not active in learning. This research aims to improve Indonesian language learning activities and outcomes through the application of the STAD type cooperative learning model for class VIII SMP students. This research is classroom action research involving 18 class VIII students.

Data on student learning outcomes in this research was collected using test results and observation sheets, the data analysis method was qualitative descriptive analysis. The results of this research show that (1) the average value of learning activities has increased from 69% in cycle 1 with category D to 78% with category C in cycle II, (2) learning outcomes are stated to have increased, there are differences in learning outcomes between pre-cycles ( average 52.7, learning completeness 0%), cycle I (average 44.7, learning completeness 0%) and cycle II (average 76, learning completeness 60%). There was an increase in learning outcomes between cycle I and cycle II, showing an average increase of 31.3 and learning completion increased by 60%.

Conclusion of the application of the STAD type cooperative learning model in Indonesian language subjects with Drama Text material assisted by the media game "Kahoot!" in class VIII students at SMP Plus Miftahul Ulum Tarate can increase activity and learning outcomes.

Keywords: STAD, Learning Outcomes, Drama Text

