

ABSTRACT

The Effect of Switching Star Games on Interest in Learning Physical Education in Class X IPS Studies Students SMAN 1 Galis Pamekasan 2022-2023 Study Year.
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Keywords: Star Switch Game, Learning Interest and

At the time of conducting PPL activities, there were many students who lacked interest in participating in lessons, especially during Physical Education Lessons so that researchers describe the lack of interest in learning of students in class X IPS 2 SMAN 1 Galis towards Physical Education subjects. The research aims to use traditional games in learning methods in order to increase students' interest in learning physical education.

This research uses descriptive quantitative with Quasi Experimental Design Method, there research samples use kuesioner technique. The data collection techniques used in this study were Pretest and posttest, with a subject of 24 students. Data analysis used in this study is normality test, homogeneity test, and hypothesis test.

These results showed that the game of switching stars on interest in learning Physical Education sports class X IPS 2 SMAN 1 Galis, for the category "Very Low" as many as 0 students "Low" as many as 0 students "Moderate" as many as 0 students "High" as many as 15 students "Very High" as many as 9 students. This study shows that there is an effect of the switching star game on learning interest, this is evidenced by the value of $t_{count} > t_{table}$ $68.093 > 2.06390$.

