## ABSTRACT

This study aims to determine whether there is an influence of kahoot-based educational game learning media on the Higher Order Thinking Skill (HOTS) thinking level of fifth grade students at SDN Karangduak II for the 2022-2023 academic year. This research is a quantitative study with the type of Pre-Experimental Designs experiment with the sample form in this study of fifth grade students at SDN Karangduak II with a total of 28 students, 17 female students and 11 male students. This research was conducted for 6 meetings and used data collection techniques, namely (1) Observation. (2) Test. and (3) Documentation. Data analysis of student assessment results using SPSS version 26 for windows

The success of a learning process is influenced by achievement learning objectives, so that learning can be said to be successful if the learning objectives are met. Data collection techniques used test questions which were distributed to all fifth grade students before treatment (pretest) and after treatment (posttest). The results of the test were carried out statistical tests using the T test. Based on the test analysis it can be seen that the level of thinking of the higher order thinking skill (HOTS) of fifth grade students at SDN Karangduka II is better than before the treatment using the kahoot

educational game learning media. (1) the level of higher order thinking skill (HOTS) students in grade V showed that only 1 student ho completed and 27 students who did not complete (64.07) did not fulfill KKM 75 and whereas after the implementation of the kahoot-based educational game learning media showed 27 students who completed and 1 student who did not complete (86.75) from the KKM score of 75. The posttest results for class V students at SDN Karangduak II experienced an increase from the pretest results with a difference in value of 22.68 so that it can be concluded that the probability value (sig) is 0.000, meaning that it can be concluded that there is an influence between kahoot-based educational game learning media on the higher order thinking skill (HOTS) thinking level of class V students at SDN Karangduka II academic year 2022 2023.

Key Words: Kahoot, LearningMedia, Level of thinking HOTS