ABSTRACT

Use of Gadgets in Class V Student Learning at SDN Kolor II Sumenep Regency

Keywords: use, gadget.

This research was motivated by the use of devices in Indonesian language education for class V students at SDN Kolor II, there are still many schools that refuse to bring devices. Tools should be used to increase students' knowledge and understanding. However, many schools use devices to access social media and chat. Therefore, SDN Kolor II Sumenep Regency will try to test how to use and improve these devices during teaching and learning activities.

The research method applied involves a qualitative and descriptive approach, which displays the results of direct observations in the field. This research is included in the field research category. This researcher is a type of field research. The sampling method is used to find out information. The data collection methods used were observation, interviews and documentation. The methods used for data analysis include data reduction, data visualization, and inference.

The research results show that devices are used in the learning process to access teaching materials, do homework, and submit homework. Results The benefits of using tools include increasing student learning productivity, ease of the learning process, a more comfortable learning atmosphere, and better student understanding. Currently, the weakness of using equipment is that it is difficult to control the equipment, students are lazy. Listening to teacher explanations and using equipment can cause students to become less active and tend to be lazy about moving.