ABSTRACT

Implementation of Learning Media Using the Muster Application to Improve Student Learning Outcomes in Class V Indonesian Language Subjects at SDN Tanjung

Keywords: Use of the Muster Application, Indonesian, Learning Results

The aim of this research is to improve Indonesian language learning outcomes in reading illustrations from pictures of a museum using the muster application (in the past) for grade 5 students at SDN Tanjung I. The researchers obtained this fact from the results of questions on illustrations that the researchers carried out at the meeting. I, where the average percentage of student learning outcomes is only 33% or around 10 students who have high learning outcomes, the remaining 13 students or 65% fall into the category of having low imagination.

In this classroom action research (PTK), the action that emerged was "improving Indonesian language learning outcomes in Indonesian language lessons using the muster (past) application for grade 5 students at SDN Tanjung 1 for the 2023/2024 academic year." The tools used to collect data include: observation and tests. In implementing the actions, they are determined in cycle I and cycle II, which include stages 1) planning, 2) implementing actions, 3) observing or observing, and 4) reflecting on actions.

Based on the results of this research, it shows that there is an increase in student learning outcomes, namely in cycle I student learning outcomes were 63.91 with 39% learning completeness, while in cycle II learning outcomes reached 94.3 with 96% learning completeness. Thus, it can be concluded that using the muster application can improve the learning outcomes of Indonesian language reading illustration material for grade 5 students at SDN Tanjung I.