ABSTRACT

Fawaid, Ahmad. 2020 Application of the Ts-Ts Cooperative Learning Model (Two Stay-Two Stray) Assisted Creative Media Box Desk For Improving Student Learning Outcomes Class III In Subthemes Energy Source in SDN Kalikatak 1 Arjasa District Sumenep Regency School Year 2019/2020

Keywords: Model, Learning, Ts-Ts (Two Stay-Two Stray), Creative Box Table.

This study aims to describe the application of learning models Ts-Ts (Two Stay-Two Stray) with creative Desk Box media to enhance student learning outcomes.

This research is a classroom action research study consisting of four stages: Planning, implementing, observing, and reflecting. Data collection techniques in this study used tests and observations. The test is used to determine the improvement of student learning outcomes, and observation is used to determine the achievement of the learning process.

The results showed that the application of the Ts-Ts learning model with the Creative Box Desk media can be assessed to help students understand the material, so that student learning outcomes have increased in each cycle. in the pre-cycle stage, PPKn lessons were 28%, Indonesian reached 32%, and PJOK lessons reached 36%. In the first cycle, 40% PPKn lessons, Indonesian reached 48%, and PJOK lessons reached 60%. While in the second cycle PPKn lessons reached 60%, Indonesian reached 68%, and PJOK lessons reached 80%. In cycle III, PPKn lessons reached 84%, Indonesian reached 88%, and corner lessons reached 92% and had achieved an indicator of success at 70%.

Application of learning modelsTs-Ts (Two Stay-Two Stray)with the Creative Box Desk media can improve student learning outcomes theme 7 sub themes 1 energy source class III SDN Kalikatak I in the academic year 2019-2020.