

## **ABSTRACT**

*The Effect of Part And Whole Method on Basketball Game to Improve Basic Dribble Movement Skills for Class VII Students of SMP Negeri 2 Sumenep : 2022. Mohammad Rizal Effendi*

*Keywords: Method, Dribble, Skill*

*Based on the results of observations and interviews with PJOK teachers, 70% of the total 288 students were still unable to perform basic dribbling techniques. This study aims to determine the application and improvement of dribble motion skills in basketball games using the part and whole method, as well as to find out the strategies and actions of a teacher in completing the facilities needed when practicing sports learning for class VII 1 SMP Negeri 2 Sumenep students.*

*This study uses a quantitative experimental approach using the type of pre-experimental studied in a single group. The design of this study was one group pretest-posttest, the sample in this study used a cluster sampling technique with a sample of 32 students. The research instrument uses a test of basic dribbling skills.*

*The results of this study indicate that the part and whole method has an effect on basketball dribble motion skills seen from the results of hypothesis testing, the value of  $t_{count}$  is greater than  $t_{table}$  (14.25 > 2.042), then ( $H_0$ ) is rejected and ( $H_a$ ) is accepted, meaning that there is an effect the part and whole method in basketball games to improve the basic dribbling skills of seventh grade students at SMP Negeri 2 Sumenep. So it can be concluded that the part and whole method is suitable to be applied in learning basketball games, especially in dribbling material for seventh grade students at SMP Negeri 2 Sumenep. Furthermore, the efforts made by SMP Negeri 2 Sumenep need to determine learning methods that will definitely support the results of dirbble skills in students.*