ABSTRACT

The Effect of Using 3D Story Book Media on the Ability to Read Fairy Tales of Class III Students at SDN Daramista II. Alifda Selvita Nurcahya

Keywords: 3D Story Book, ability to read fairy tales, pre-test, post-test

The aim of this research is to determine the effect of using 3D story book media on the ability to read fairy tales of class III students at SDN Daramista II. The method used in this research is a quantitative method using a Quasi Experimental approach consisting of an experimental class and a control class. The pre-test results in the experimental class (class III SDN Daramista II) obtained an average value (mean) of 65.08 and in the control class (class III SDN Marengan Daya I) obtained an average value (mean) 54.47. The average (mean) post-test score in the experimental class (class III SDN Daramista II) using 3D Story Book media obtained a score of 83.56 and in the control class (class III SDN Marengan Daya I) the score was 67.52. So it can be concluded that the use of 3D story book media has an effect on the ability to read fairy tales of class III students at SDN Daramista II, because there are significant differences between the experimental class and the control class before and after the implementation of 3D story book media.